

Fourth Semester B.E. Degree Examination, Dec.2019/Jan.2020 Design and Analysis of Algorithms

Time: 3 hrs.

Max. Marks:100

Note: Answer any FIVE full questions, selecting at least TWO full questions from each part.

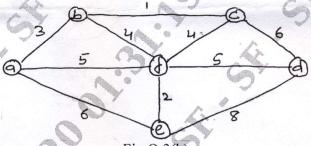
PART - A

- What is an algorithm? Illustrate the important points to be noted with respect to an 1 algorithm, with an example. (04 Marks)
 - Discuss the general plan for analyzing efficiency of non-recursive algorithms. (04 Marks)
 - Prove that if $t_1(n) \in O(g_1(n))$ and $t_2(n) \in O(g_2(n))$ then $t_1(n) + t_2(n) \in O(\max\{g_1(n), g_2(n)\})$. (06 Marks)
 - Write the bubble sort algorithm and show that the worst case efficiency is quadratic.

(06 Marks)

- 2 What is divide and conquer technique? Write the control abstraction for the divide and (06 Marks)
 - Write the recursive binary search algorithm and find its average case. b. (08 Marks)
 - Sort the E, X, A, M, P, L, E in on alphabatical order using quick sort method. (06 Marks)
- Explain Greedy method. 3 (04 Marks)
 - Use the Kruskal's algorithm to find minimum cost spanning tree for the below graph:

(08 Marks)



- Fig.Q.3(b)
- What is job sequencing with deadline problem? Obtain the optimal solution for the job sequencing problem with deadlines where n = 4 (number of jobs) profits $(P_1, P_2, P_3, P_4) = (100, 10, 15, 27)$ and deadlines $(d_1, d_2, d_3, d_4) = (2, 1, 2, 1)$. (08 Marks)
- Write the formula to find the shortest path using Floyd's algorithm. Use Floyd's method to solve all pair shortest paths problem for the diagraph with the weight matrix.

$$\begin{bmatrix} 0 & 2 & \infty & 1 & 8 \\ 6 & 0 & 3 & 2 & \infty \\ \infty & \infty & 0 & 4 & 8 \\ \infty & \infty & 2 & 0 & 3 \\ 3 & \infty & \infty & \infty & 0 \end{bmatrix}$$

(10 Marks)

Explain the travelling salesman problem using dynamic programming with an example.

(10 Marks)

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- 5 a. What are the three major variations of decrease and conquer technique? Explain each with an example. (06 Marks)
 - b. Write Breadth-first search algorithm. (06 Marks)
 - Write insertion sort algorithm. Sort the list 89, 45, 68, 90, 29, 34, 17 using insertion sort. (08 Marks)
- 6 a. Briefly explain the concepts of P, NP and NP complete problem. (10 Marks)
 - b. What are decision trees? Explain the concept of decision trees for sorting algorithm with on example. (10 Marks)
- 7 a. Explain how backtracking is used for solving 4-queens problem. Show the state space tree.
 (08 Marks)
 - b. What is branch and bound algorithm? How is it differ from backtracking. (06 Marks)
 - c. Draw the state space tree for the sum of subset problem of the instance. $S = \{5, 7, 8, 10\} \text{ and } d = 15.$ (06 Marks)
- 8 a. Define the terms: speedup, asymptotic speed up, linear speed up, total work done by on algorithm and efficiency of an algorithm. (10 Marks)
 - b. Apply the branch-and-bound algorithm to solve the travelling salesman problem for the following graph:

 (10 Marks)

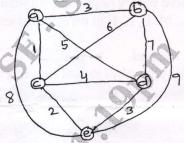


Fig.Q.8(b)

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